

Open Position | Producer



The game publisher Ravenage Games stands for indie games for PC and consoles. Our publishing portfolio now has several games, and this year we have big plans, so our team is growing. We are all united by the desire to develop the industry and change it for the better, and we need an experienced Producer who will be fully responsible for the project's development and documentation.

TASKS

- Approving and adjusting development plans for publishing projects.
- Preparing all the reporting documentation, both for the developer company and the publisher.
- Setting tasks for testing, porting and localization, both for internal employees and external partners.
- Technically interacting with platforms and stores.
- Participating in product issues of projects.
- Participating in the selection of projects.

REQUIREMENTS

- Extensive gaming experience in games of various genres and on different platforms.
- Experience of working as a Project Manager, Producer or in a similar position.
- Good spoken and written English. You will communicate with developers daily, including verbally.
- Ability to understand numbers, metrics & channels.
- Steam account with 30+ games (attach a link to it in the Cover Letter – it will be your first test).

CONDITIONS

- Office in sunny Batumi
- Top gaming equipment
- Net salary
- Opportunity for additional training and English classes
- Transparent bonus system
- Traditionally for gamedev, a great and fun team

P.S.

If you do not fully meet the vacancy requirements, write anyway (except if you fail to meet the English requirement:, the knowledge of English is obligatory).

We don't consider candidates without a detailed Cover Letter and a link to a Steam account.

CONTACTS

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Send your CV, Steam profile link and the cover letter.